

CITY OF ST. FRANCIS CITY
COUNCIL AGENDA

June 15, 2015

ISD #15 CENTRAL SERVICES CENTER (DISTRICT OFFICES)
4115 Ambassador Blvd. NW

6:00 pm

1. Call to Order
2. Roll Call
3. Adopt Agenda
4. Consent Agenda
 - a. City Council Minutes – June 1, 2015
 - b. Accept the Letter of Resignation from Part Time Liquor Store Clerk
 - c. Payment of Claims
5. Meeting Open to the Public - *Open Forum is an opportunity for citizens to sign up before the Council meeting and present an issue or concern to City Council. Each presentation should be limited to no more than three minutes unless City Council grants more time.*
6. Petitions, Requests, Applications
 - a.
7. Ordinances & Resolution
 - a.
8. Reports of Consultants & Staff Members
 - a. Engineer: 1) Wastewater Treatment Facility Improvements:
 - Met Council Findings
 - Resolution 2015-29 Awarding Bids2) Kerry Street/232nd/Ivywood Street Improvement: Resolution 2015-28 Authorizing Advertisement for Bid
 - b. Attorney:
 - c. Staff:
 - Building Official:
 - Finance Dept.
 - Fire Dept.:
 - Public Works:
 - Liquor Store:
 - Police:
 - City Administrator:
9. Reports from Council Members
10. Report from Mayor
11. Old Business
12. New Business
13. Adjournment

Calendar of Events

- Jun 17: Planning Comm Meeting @ ISD #15 Central Services Center (District Offices) 7:00 pm
Jun 19: Movies in the Park @ Community Park starting at dusk “Lego Movie”
July 6: City Council Meeting @ ISD #15 Central Services Center (District Offices) 6:00 pm
July 15: Planning Comm Meeting @ ISD #15 Central Services Center (District Offices) 7:00 pm
July 17: Movies in the Park @ Community Park starting at dusk “Percy Jackson and the Sa of Monsters”
July 20: City Council Meeting @ ISD #15 Central Services Center (District Offices) 6:00 pm
Aug 3: City Council Meeting @ ISD #15 Central Services Center (District Offices) 6:00 pm
Aug 19: Planning Comm Meeting @ ISD #15 Central Services Center (District Offices) 7:00 pm
Aug 21: Movies in the Park @ Community Park starting at dusk “Mr. Peabody and Sherman”