

CITY OF ST. FRANCIS
CITY COUNCIL AGENDA
October 20, 2014
ISD #15 CENTRAL SERVICES CENTER (DISTRICT OFFICES)
4115 Ambassador Blvd. NW

5:00 pm Budget Work Session
6:00 pm Regular City Council Meeting

1. Call to Order
2. Roll Call
3. Adopt Agenda
4. Consent Agenda
 - a. City Council Minutes – October 6, 2014
 - b. Receive and File Economic Development Authority Meeting Minutes – August 4, 2014
 - c. Pay Estimate No. 2 to North Pine Aggregate, Inc. of Forest Lake for the Aztec Street Improvements
 - d. Payment of Claims
5. Meeting Open to the Public - *Open Forum is an opportunity for citizens to sign up before the Council meeting and present an issue or concern to City Council. Each presentation should be limited to no more than four minutes unless City Council grants more time.*
6. Petitions, Requests, Applications
7. Ordinances & Resolution
 - a. Ordinance 200, Second Series: Amending Section 7-4 of the City Code Regarding Winter Parking Restrictions & Parking Violations (First Reading)
8. Reports of Consultants & Staff Members
 - a. Engineer:
 - b. Attorney: 1) Transfer of Master Declarant Rights form Master Meadows of St. Francis to the Economic Development Authority
2) Closed meeting pursuant to Minn. Stat. Sec. 13D.05 to discuss allegations or charges against individual subject to council authority
 - c. Staff:
 - Building Official: Rental Housing Ordinance Update
Update on Building Activity
 - Finance Dept.
 - Fire Dept.:
 - Public Works:
 - Liquor Store:
 - Police:
 - City Administrator Report:
9. Reports from Council Members
10. Report from Mayor
11. Old Business
12. New Business
13. Adjournment

Calendar of Event

Oct 31: Business to Business Trick or Treating for kids from 3-5 pm
Nov 3: City Council Meeting @ ISD #15 Central Services Center (District Offices) 6:00 pm
Nov 4: General Election: Polls open from 7 am to 8 pm
Nov 17: City Council Meeting @ ISD #15 Central Services Center (District Offices) 6:00 pm
Nov 19: Planning Commission Meeting @ ISD #15 Central Services Center (District Offices) 6:00 pm